



5. *List a few questions you could ask your audience that introduces each of the three big ideas about design, function, and relationship to MMP/museum today brainstormed in Question 4.*

*Question(s) for Big Idea #1:*

*Question(s) for Big Idea #2:*

*Question(s) for Big Idea #3:*

6. *Write several objectives for the lesson that are clear, defined, and use action verbs by completing the following sentence.*

*As a result of participating in this lesson, participants will be better able to:*

1.

2.

7. *Develop an introduction with an advance organizer that does three things: finds out a bit about what the audience knows, lets them know where you are going with this object (your theme), and arouses their curiosity or challenges them to think.*

8. *Develop an introductory "hook" question---a question that grabs their attention.*

9. *Write a conclusion that sums up the lesson and refers back to your objectives.*

10. *Write a question that assesses what the visitors will take away from your lesson.*